

THE SCHEDULING GAME

Ramirez Rios, Diana G.
Rodríguez Pinto, Claudia M. (2007)

INPUT DATA

START GAME

SCHEDULING DATA

Job Number, J_i

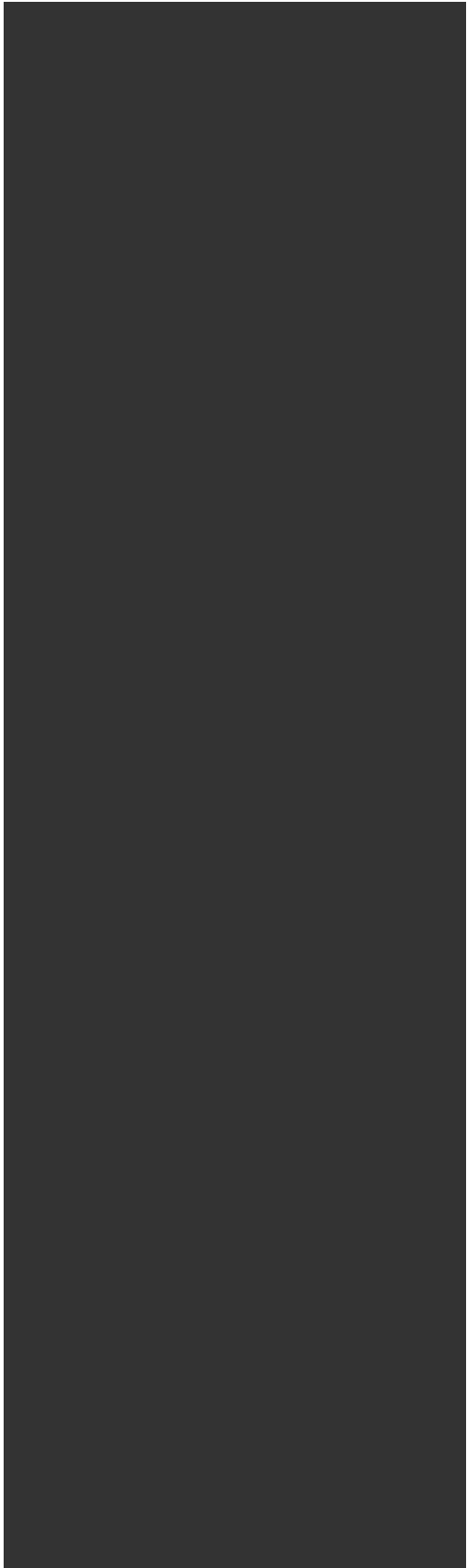
Processing time, P_i

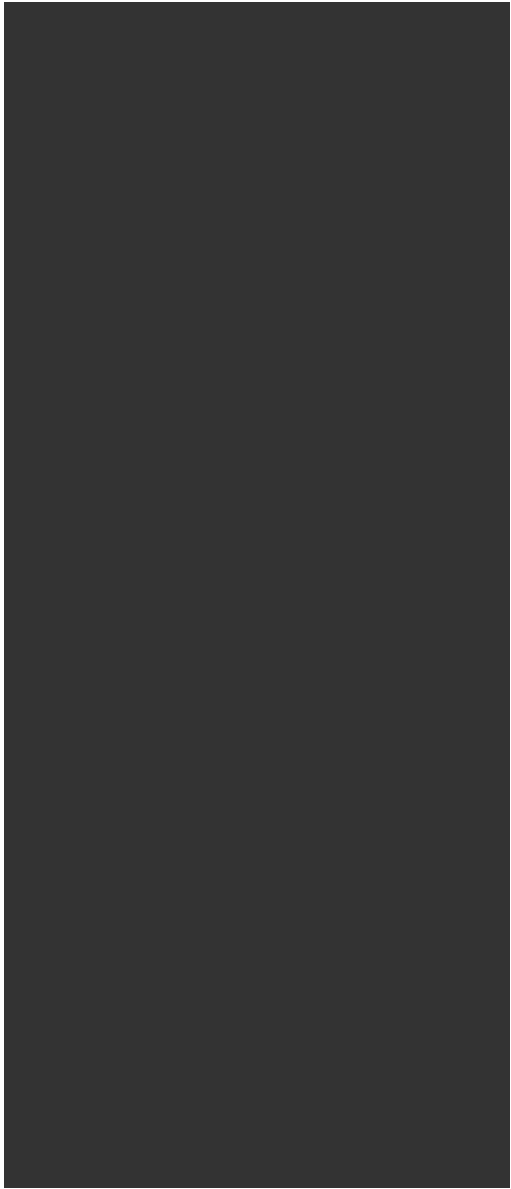
Jobs

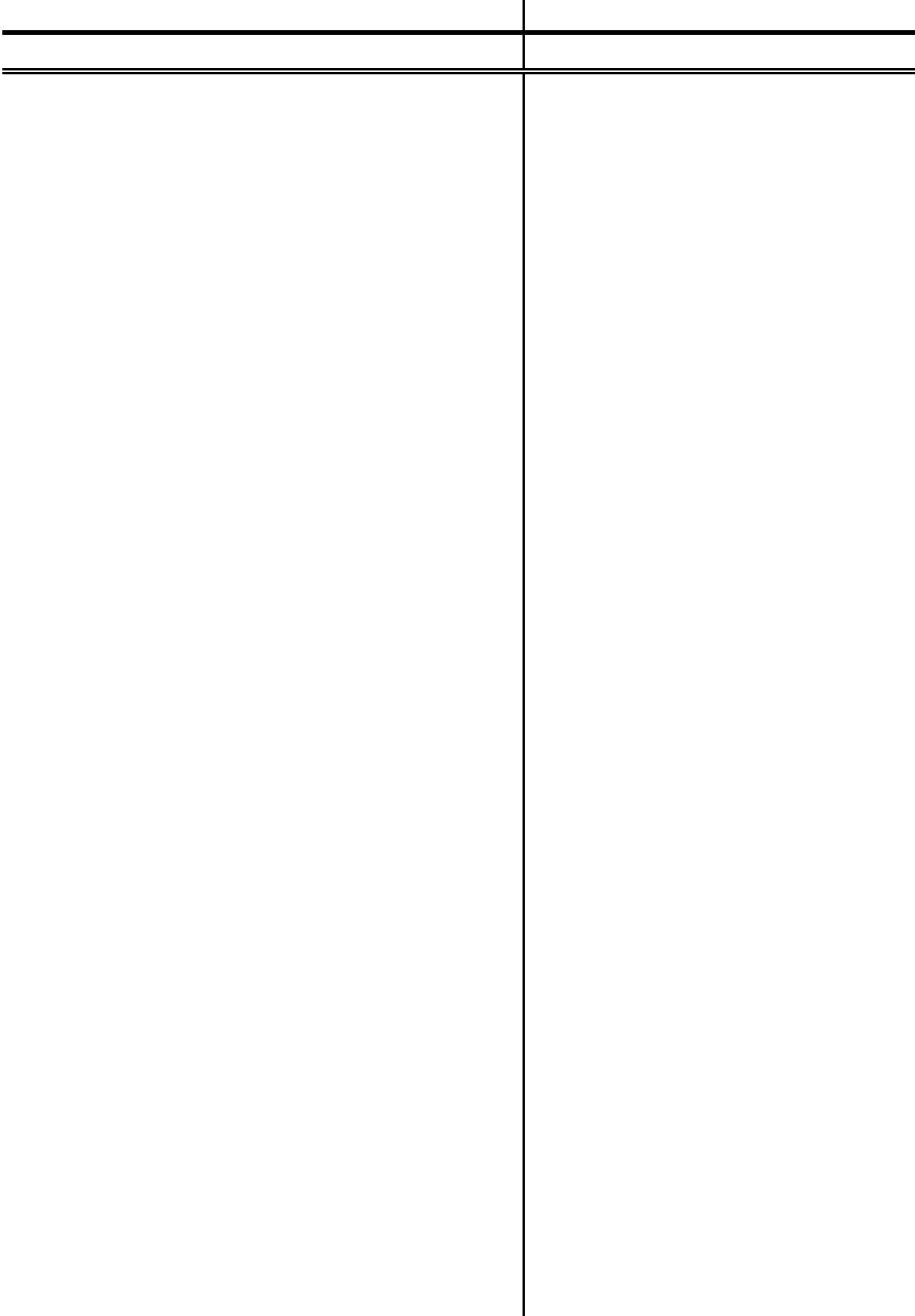
Machines

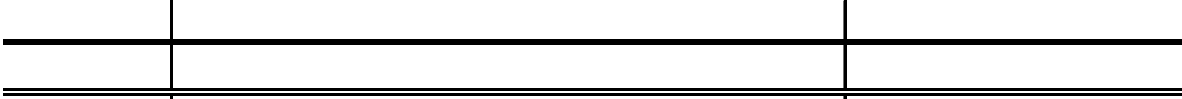
C_{max}

Flow Time







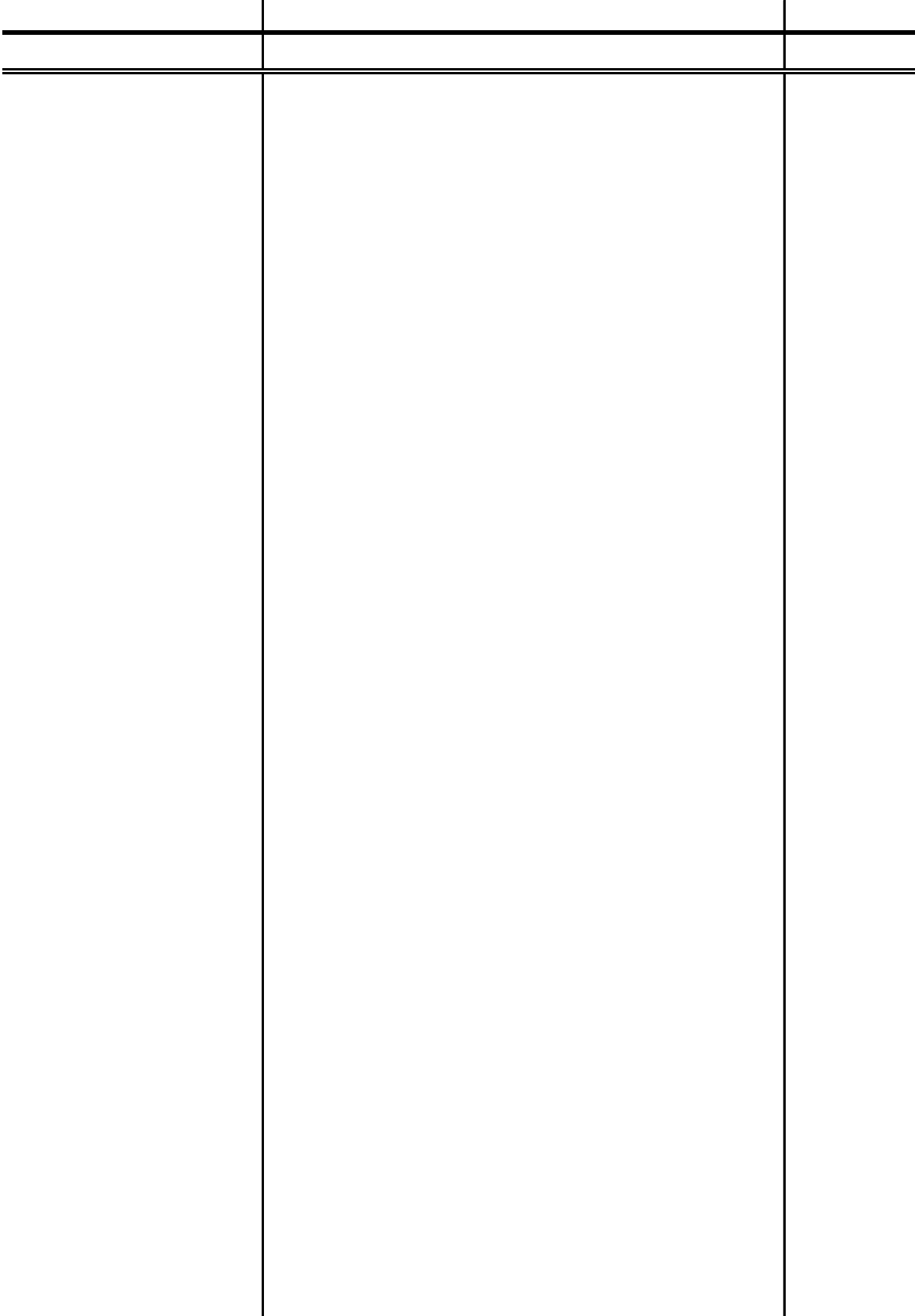


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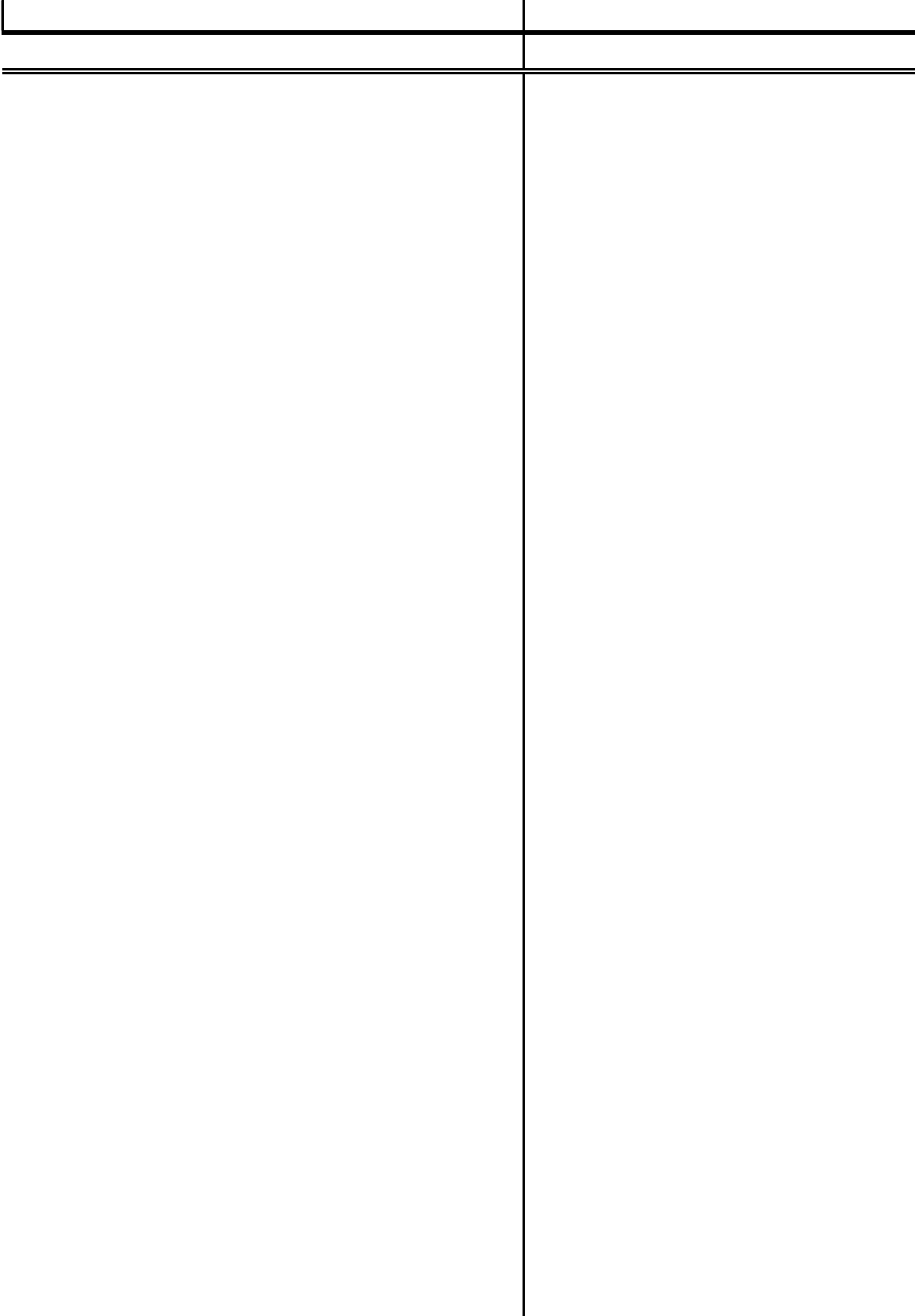
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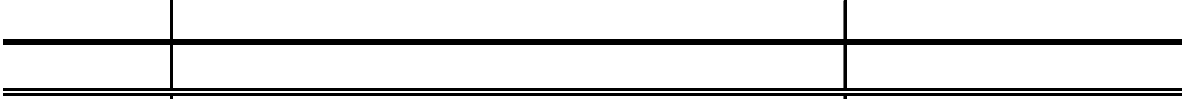
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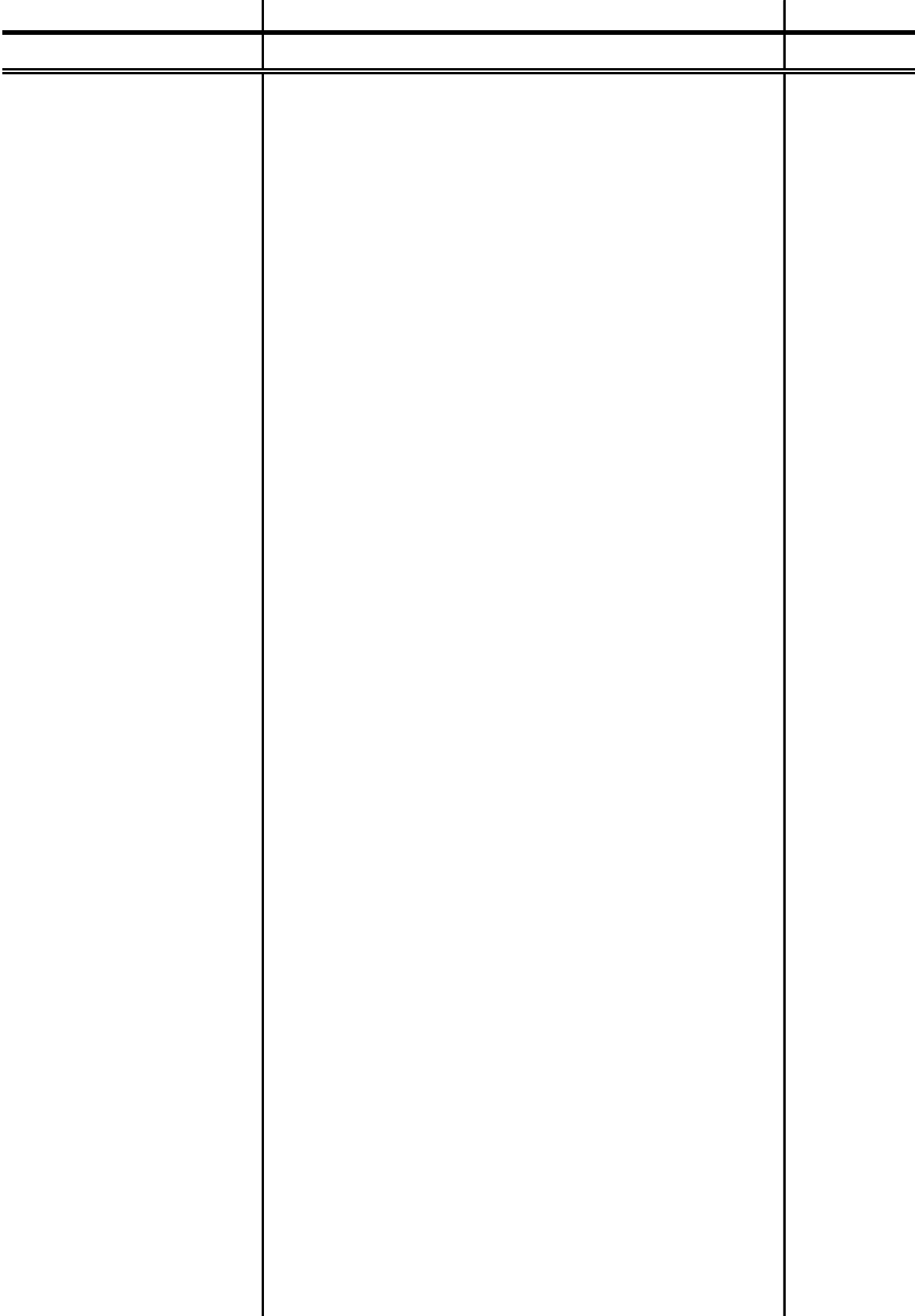


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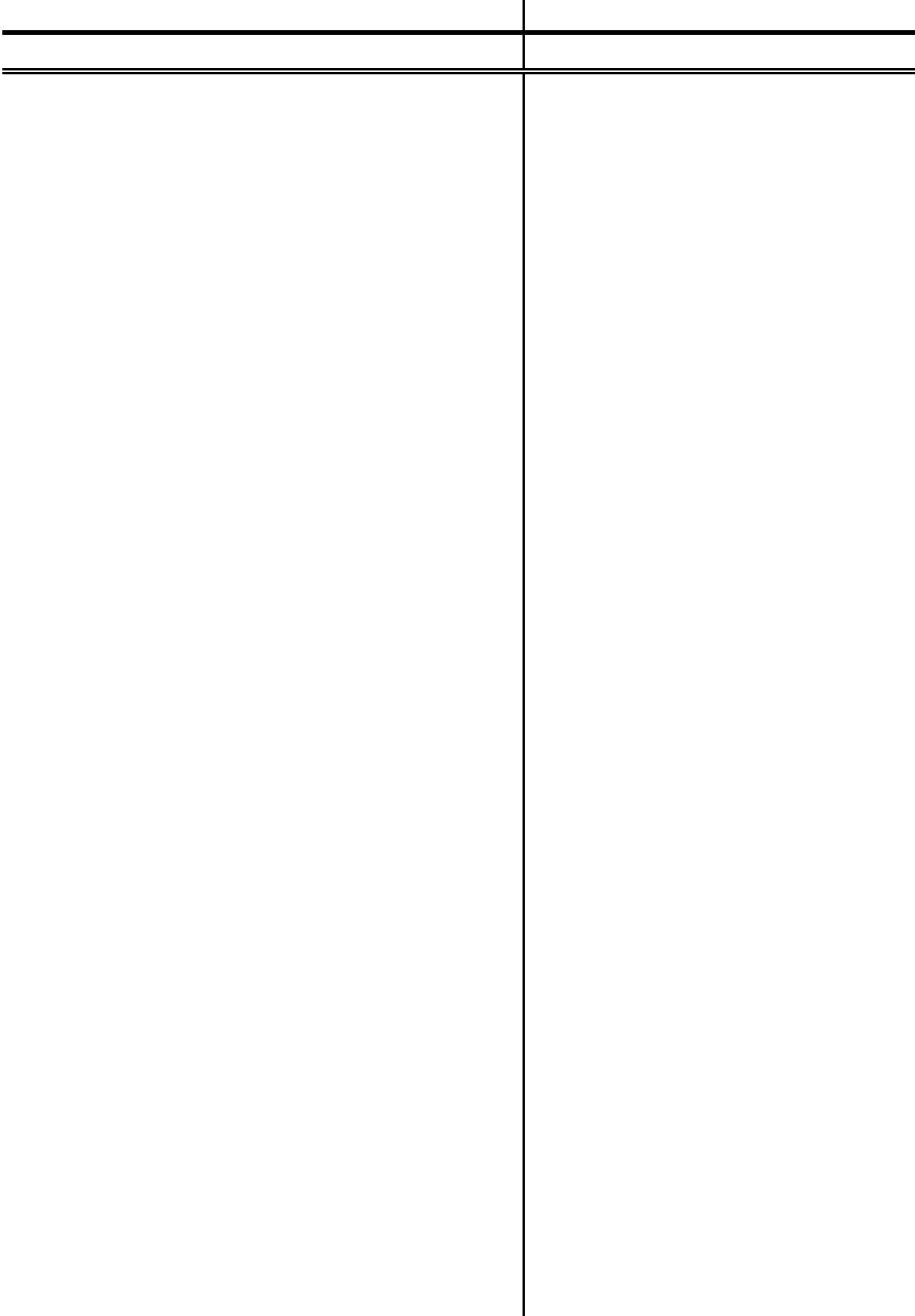


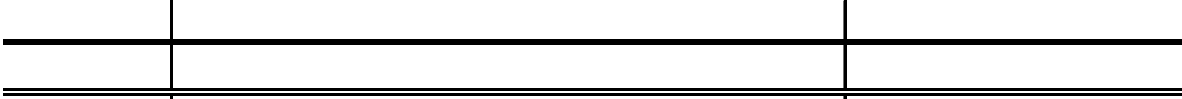
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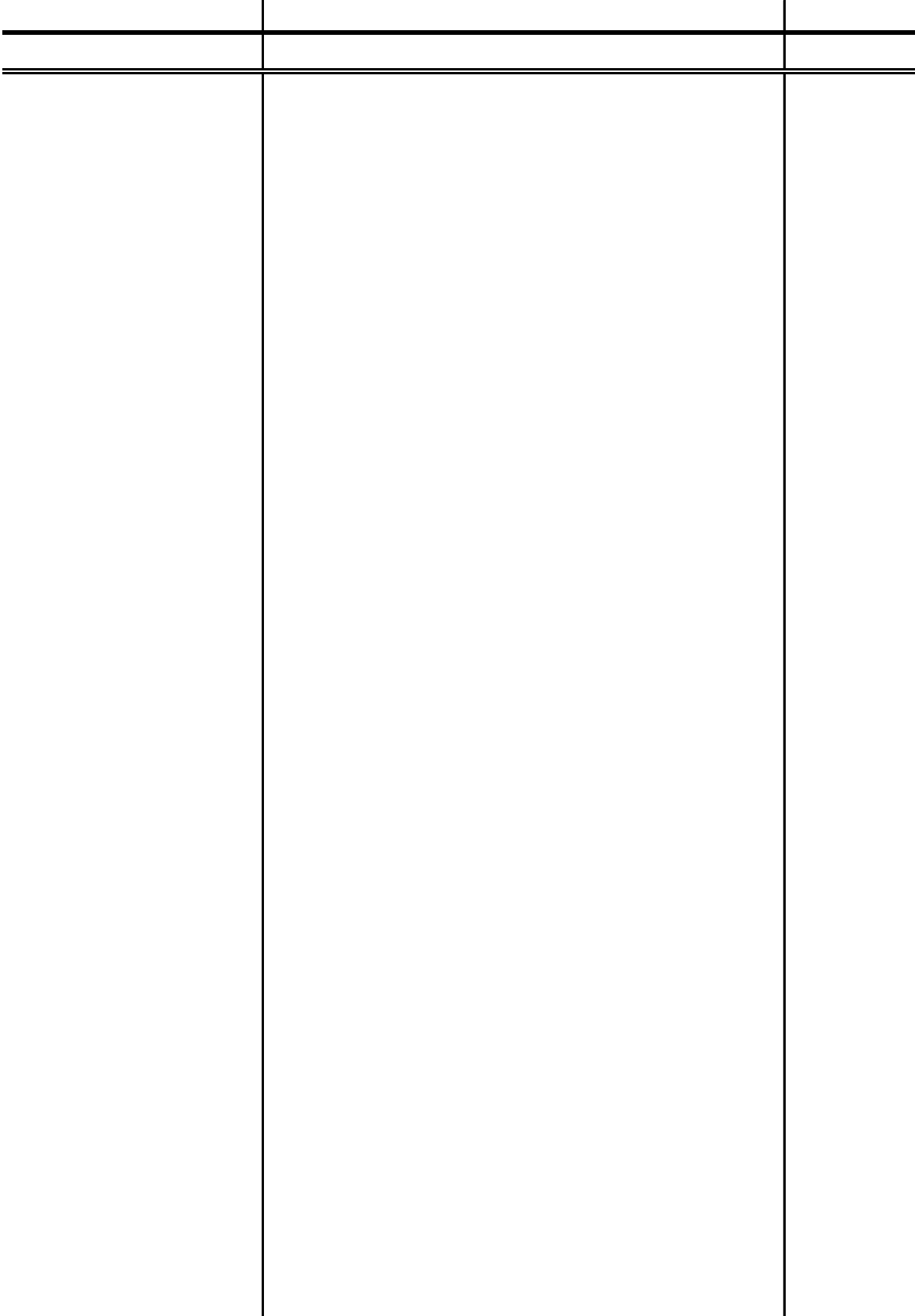


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